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**Matte Painting • Compositing • 3D Modeling • Texturing**



**PHOTOSHOP, AFTER EFFECTS, NUKE**

**MATTE PAINTING/COMPOSITING  
STILL IMAGES COMBINED  
WITH LIFE FOOTAGE,  
COLOR CORRECTION, RIG REMOVAL,  
TRACKING & ROTOSCOPING**



**PHOTOSHOP, AFTER EFFECTS**

**MATTE PAINTING  
MULTI PASS COMPOSITING,  
COMBINED WITH CLOUD &  
CG SMOKE FOOTAGES, ROTOSCOPING,  
BLUE SCREEN REMOVAL (BIRDS)**



**PHOTOSHOP, AFTER EFFECTS**

**MATTE PAINTING  
COMBINED WITH CLOUD FOOTAGE,  
AE CAMERA AND LIGHTING  
ANIMATION**



**MAYA, PHOTOSHOP, AFTER EFFECTS**

**IMAGE RETOUCHING,  
BG REPLACEMENT  
GEOMETRY MODELING,  
CAMERA PROJECTION,  
CAMERA ANIMATION**



**MAYA**

**ENVIRONMENT MODELING  
PHOTOSHOP/MAYA TEXTURE,  
MAYA FLUIDS (FIRE)  
CAMERA ANIMATION, UV MAPPING,  
MENTAL RAY LIGHTING**



**MAYA, Z-BRUSH**

**CHARACTER MODELING  
MAYA SHADERS,  
UV MAPPING**



**3D MAX**

**ENVIRONMENT MODELING  
3D MAX & PHOTOSHOP TEXTURE,  
UV MAPPING,  
MENTAL RAY LIGHTING**



**3D MAX**

**ENVIRONMENT MODELING  
3D MAX & PHOTOSHOP TEXTURE  
CAMERA AND BELL ANIMATION  
UV MAPPING. MULTI PASS RENDER**



**MAYA, Z-BRUSH**

**CHARACTER MODELING,  
UV MAPPING,  
ANIMATION AND RIGGING  
GLOBAL ILLUMINATION LIGHTING**